

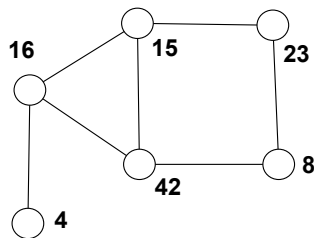
# On the Power of Threshold-Based Algorithms for Detecting Cycles in the CONGEST model

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## Reminder: CONGEST model

- $G = (V, E)$ . Denote  $n = |V|$ .
- Arbitrary identifiers  $\in \text{poly}(n)$ .
- Synchronous rounds.
- $O(\log n)$  bits of communication per edge per round.



$n = 6$

A  $p$ -cycle is a cycle of length  $p$ .

$C_p$ -freeness problem:

- If  $G$  contains a  $p$ -cycle, at least one node must reject.
- All nodes accept otherwise.

# State of the art

Length	Round complexity	Ref.
4	$\tilde{\Theta}(\sqrt{n})$	[DKO'14]
$2k + 1 \geq 5$	$\tilde{\Theta}(n)$	[KR'17]
$2k$	$O(n^{1-1/(k(k-1))})$	[EFGKO'18]
<b><math>2k = 6, 8, 10</math></b>	<b><math>O(n^{1-1/k})</math></b>	<b>[CFGLLO'20]</b>

*Threshold-based* algorithm [CFG LLO'20]: Best complexity proven for  $k \leq 5$ .

Does it work for bigger lengths ? **No.**

## Theorem

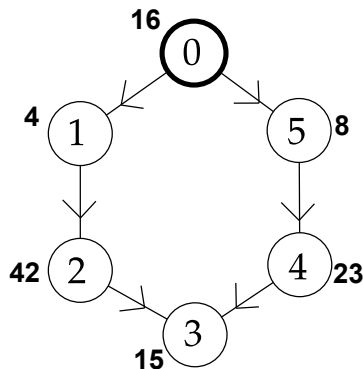
*For any  $k \geq 6$ , threshold-based algorithms cannot solve  $C_{2k}$ -freeness in sublinear round complexity.*

## Reminder: Color-coding

**Color-coding:** Decide if a specific node  $u_0$  is in a  $2k$ -cycle in  $\tilde{O}(1)$  rounds.

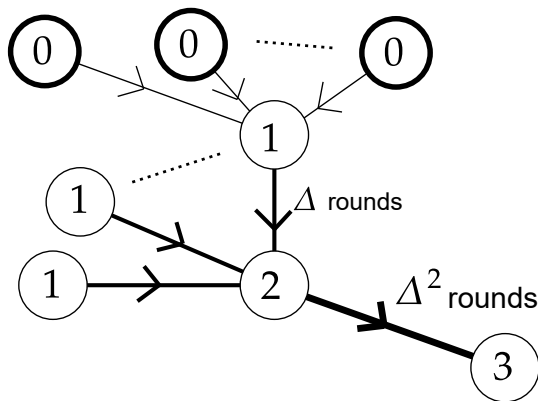
Repeat  $\tilde{O}(1)$  times:

- 1 Nodes  $\leftarrow$  color u.a.r. in  $[0, 5]$ .
- 2 If  $u_0$  colored 0: sends ID.
- 3 Received ID forwarded.  
from color 1 to 2 to 3.  
and from 5 to 4 to 3.
- 4 Color 3 detects cycle.



## Limit of color-coding

**Drawback:** Parallelization for several starter nodes  $\rightarrow$  CONGESTION.



In general,  $O(\Delta^{k-1})$  rounds for  $2k$ -cycle.

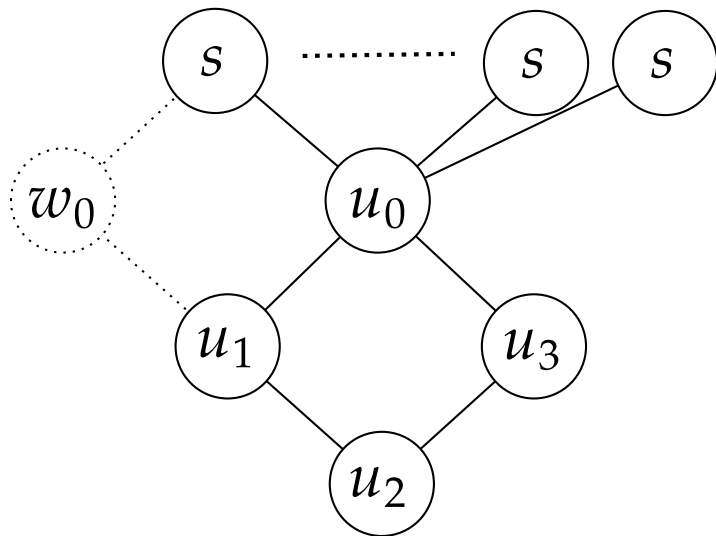
# Threshold-based algorithm

WIN-WIN situation: only small degree  $\rightarrow$  *limited congestion*.

- Color-coding only with nodes of degree  $\leq n^{1/k}$ .
- Complexity:  $O(n^{\frac{k-1}{k}}) = O(n^{1-1/k})$  rounds
  
- **To do:**  $2k$ -cycle with node of degree  $> n^{1/k} \rightarrow$  *quick to sample neighborhood*.



## Example for $C_4$



# Threshold-based algorithm

**Cycle with node  $u_0$  of degree  $> n^{1/k}$ .** Repeat  $\Theta(n^{1-1/k})$  times:

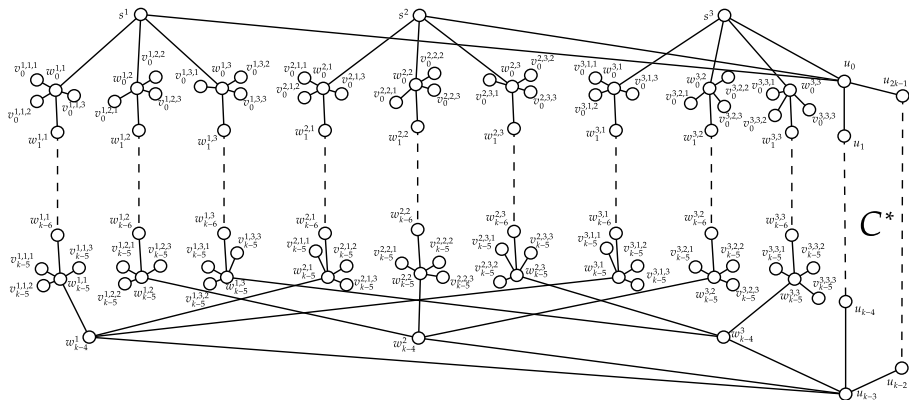
- 1 Draw node  $s$  u.a.r.  $\rightarrow$  probability  $1/n^{1-1/k}$  of neighboring  $u_0$
- 2 Color-coding from  $s$ , reject if in  $2k$ -cycle
- 3 Neighbors of  $s$  launch their own color-coding.

**Threshold:** if node colored  $i$  receives  $> T$  identifiers, it does not forward.  $\rightarrow$  *NO CONGESTION !*

**Intuition:** neighbors of  $u_0$  which are not in a  $2k$ -cycle of their own will *usually* respect the threshold.

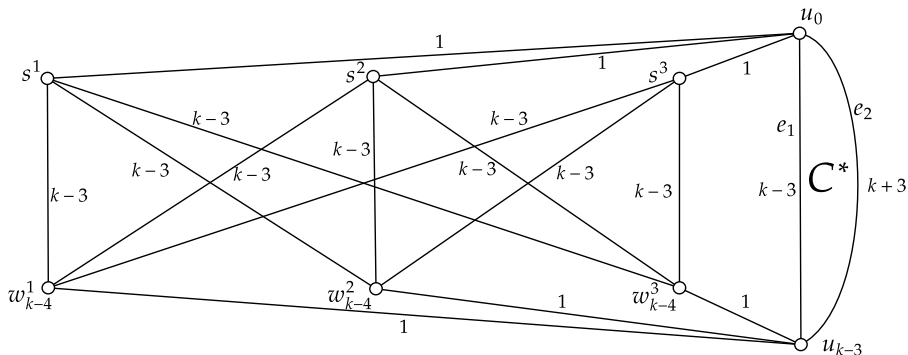
# Impossibility

For any  $k \geq 6$ , threshold-based algorithms cannot solve  $C_{2k}$ -freeness in sublinear round complexity.



# Impossibility

Simplified graph.



## Positive results

Different lengths can work together to mutually fill their "*proof holes*".

**$\{C_{12}, C_{14}\}$ -freeness:** neighbors of  $u_0$  which are neither in a 12 or 14-cycle will *usually* respect the threshold.

Similar, more general result for bigger families of cycles.

# Conclusion

- **Short-term:** are there other small families whose freeness threshold-based algorithms can solve ?
  
  
  
  
  
  
  
  
  
  
- **Long-term:** is there an algorithm that can solve  $C_{2k}$ -freeness for  $k \geq 6$  in  $O(n^{1-1/k})$  ?

# Thank you !