

Divide & Scale: Formalization and Roadmap to Secure Sharding

Zeta Avarikioti, Antoine Desjardins, Eleftherios Kokoris-Kogias, Roger Wattenhofer

What is a blockchain?





A blockchain is a protocol run among nodes in a *permissionless* network to reach *probabilistic* agreement on the order of transactions.

Can cryptocurrencies scale?



Scaling solutions









OmniLedger: A Secure, Scale-Out, Decentralized Ledger via Sharding

Eleftherios Kokoris-Kogias[†], Philipp Jovanovic[†], Linus Gasser[†], Nicolas Gailly[†], Ewa Syta^{*}, Bryan Ford[†] [†]École Polytechnique Fédérale de Lausanne, Switzerland, *Trinity College, USA

Abstract-Designing a secure permissionless distributed ledger (blockchain) that performs on par with centralized payment processors, such as Visa, is a challenging task. Most existing distributed ledgers are unable to scale-out, i.e., to grow their total processing capacity with the number of validators; and those that do, compromise security or decentralization. We present OmniLedger, a novel scale-out distributed ledger that preserves longterm security under permissionless operation. It ensures security and correctness by using a bias-resistant public-randomness protocol for choosing large, statistically representative shards that process transactions, and by introducing an efficient crossshard commit protocol that atomically handles transactions affecting multiple shards. OmniLedger also optimizes performance

A Secure Sharding Protocol For Open Blockchains

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Mahdi Zamani

Visa Research

Palo Alto, CA

Fig. 1: Trade-offs in current DL systems.

sionless decentralization. To achieve this goal, OmniLedger

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RapidChain: Scaling Blockchain via Full Sharding

Palo Alto, CA

In this work

- → Formally define sharding
- → Explore boundaries of sharding
- → Roadmap to sharding \rightarrow Divide & Scale
- → Evaluate existing sharding protocols

The model



Persistence: If a transaction is confirmed by an honest party (as "stable"), no honest party will ever disagree about the position of the transaction in the sharded ledger.



< "depth" parameter k

Consistency: There is no round in which two honest parties confirm two stable conflicting transactions.



< "depth" parameter k

Liveness: If a transaction is broadcast, it will eventually be confirmed by all honest parties.



< "wait time" u

Scalability: A sharded protocol must scale well in bandwidth, computation and storage.

- **1.** Bandwidth \rightarrow Average number of messages per party.
- **2.** Computation \rightarrow Total number of times all parties perform transaction verifications.
- 3. Storage \rightarrow The total stored data by all parties in comparison to a single database.



A sharding protocol satisfies persistence, consistency, liveness, and scalability.

There is no sharding protocol that tolerates an adaptive adversary with $f \ge n/m$.



n: number of parties m: number of shards

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n: number of parties m: number of shards

There is no sharding protocol that requires participants to be light nodes on the shards involved in cross-shard transactions.



Any sharding protocol can scale up to m shards, where n=cmlogm, c constant, when nodes are randomly shuffled.



Any sharding protocol must employ verifiable compaction of the state.



Roadmap to sharding



Divide & Scale

Beginning of epoch:



new epoch randomness

Divide & Scale

Within an epoch:



atomicity of transactions



End of epoch:



securely compress the epoch's data and broadcasts

Evaluation of sharding protocols

Protocol	Persistence	Consistency	Liveness	Scalability	Permissionless	Slowly-adaptive
Elastico	1	×	1	×	1	1
Monoxide	1	✓	1	×	✓	✓
OmniLedger	1	1	X	1	1	1
RapidChain	1	1	1	1	1	~
Chainspace	1	1	1	1	×	×

Recap



